Game Limits

Min Bet = 10 FUN

Max Bet = 45000 FUN

Max Win = 4500000 FUN

The Procedure Of Conducting The Game And The Winning Options

The aim of the game is to place building floors on top of each other, winning with the highest possible odds. The number of floors is limitless, allowing players to create an endless chain of floors as long as they avoid collapses. If the player successfully places the floor, they win at the corresponding odds; otherwise, if the floor crashes, they lose.

The Procedure For Making Bets In The Game

To start the game, the player first needs to specify the bet amount in the designated field, then press the "Build" button. Once the button is pressed, the first floor, initially attached to a crane, is dropped from above; if the building floor is successfully placed, the player wins the round (the win equals the bet amount multiplied by the corresponding odds). Then the player has two options: either press the "Cashout" button, receiving the win amount, or continue the game by pressing the "Build" button again.

In case the player clicks on the "Cashout" button, the accumulated win amount will be immediately transferred to her/his balance. At the same time, the game will be displayed in the initial view again, allowing the player to start a new round.

Simultaneously, if the player presses the "Build" button, the round will be carried on with another building floor, attached to a crane, dropped from above. If the player manages to place on each other more than one floor, the winning odds received for each new floor will be multiplied by the total winning amount already accumulated by the player.

If the building floor collapses, the player loses the game round, and the game is displayed in the original view, after which the player is free to start a new round.

Triple Build

The Triple Build Bonus Floor may appear randomly during the game. Once it is successfully placed, three additional floors are dropped automatically. Each additional floor has a multiplier greater than x1 and no higher than x3.

Bonus Round

During the Bonus Round, 10 floors are dropped automatically. Each floor may have a multiplier of either x0 or x2 and above.

The multiplier of each successfully placed floor is applied to the current total multiplier. If a floor with a x0 multiplier is dropped, the most recently applied positive multiplier is removed from the calculation.

For example, if the floor multipliers are x2, x2, and x4, the total multiplier is x16. If an x0 floor is then dropped, the x4 multiplier is removed, reducing the total multiplier to x4.

Progress Bar

A Progress Bar is available to the player throughout the game and fills each time a bet is placed. Each bet contributes a corresponding percentage toward completing the bar. Once the Progress Bar reaches 100%, the Bonus Round begin.

Buy Bonus

The player can purchase the Bonus Round for x100 of the bet amount.

After the Bonus Round ends, a winning pop-up displays the total amount won during the round.

Double Chance (Ante Bet)

The player can enable the Ante Bet to double the chance of triggering the Bonus Round. The Ante Bet costs 25% of the selected bet amount; therefore, the total amount charged equals the selected bet plus 25%.

Auto-Bet And Auto Cash Out

The Auto-Bet feature allows the player to place bets automatically for a selected number of consecutive rounds.

When configuring Auto-Bet, the player must also select one of the following Auto Cash Out options:

- **By Floor Count** – the player selects the number of floors after which the bet is automatically cashed out. For example, if the floor count is set to 5, the system cashes out the bet after the 5th floor drops.
- **By Total Multiplier** – the player sets a target total multiplier greater than the minimum supported value. The system automatically cashes out the bet when the total multiplier reaches or exceeds the configured value. For example, if the target is set to 5.00x, the bet is cashed out when the total multiplier reaches 5.00x or higher.

Once the settings are confirmed by the player, the system automatically places bets for the configured number of rounds and applies the selected Auto Cash Out condition during each round.

Each new round starts after the previous round is completed, provided that there are remaining auto bets, the player has sufficient balance, and no stop condition has occurred.

The player can stop Auto-Bet at any time. Auto-Bet also stops automatically when all configured rounds have been completed, the balance is insufficient, betting is not allowed, a technical or wallet error occurs, or a responsible gaming or jurisdiction rule requires automatic play to be interrupted.

50% Cashout

The 50% Cashout feature allows the player to cash out half of the current win amount and continue the round with the remaining half. The feature becomes available only when the total game coefficient reaches 3.00x or higher. Before the coefficient reaches 3.00x, or if it later falls below 3.00x, the 50% Cashout option is hidden/disabled.

When the player uses the feature, 50% of the current win amount is credited to the player's balance, while the remaining 50% remains active in the current round. The round continues, and all subsequent wins, losses, multipliers, and outcomes apply only to the remaining active half. The cashed-out half is secured and cannot be affected by later round events.

The 50% Cashout feature can be used only once per round. After it is used, the button is hidden/disabled.

Re-Buy Feature

The Re-Buy feature allows the player to continue the same game round after a losing outcome by paying an additional amount. The option is available only when the round ends in a loss, the total game coefficient immediately before the loss was 10.00x or higher, and the player has sufficient balance for the Re-Buy amount. If the coefficient was below 10.00x, the option is not shown.

The Re-Buy feature allows the player to continue the same game round after a losing outcome by paying an additional amount. The Re-Buy option is available only when all of the following conditions are met:

- The round ends in a loss;
- The total game odds (coefficient) at the moment of loss is 10.00x or higher;
- The player has sufficient balance to pay the Re-Buy amount.

If the total game odds (coefficient) at the moment of loss are below 10.00x, the Re-Buy option is not displayed.

When the conditions are met, the Re-Buy offer is displayed immediately after the losing event and before the round is finalized. The offer remains available for the limited period defined by the system or until the player declines it. If the player does not accept within the allowed time, the round is finalized as a loss.

The Re-Buy amount equals 70% of the win amount immediately before the loss. The feature can be used only once per round.

The RTP of the game is 97.00%%

Internet Connection Quality Information

Disconnection Policy: if a disconnection occurs after a bet has been accepted, the game round will be completed on the server, and any resulting winnings will be credited to the player's balance.

If the game includes player interaction, the player may resume the game upon reconnection. If the connection is not restored within 1 hour, the system will automatically complete or settle the round based on the current game state, or refund the bet if no action was taken.

Malfunction voids all pays: in the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded.

Bonus Requirements

If the player receives a bonus, s/he can use it to make bets according to the bonus requirement. The player can get a Free Bet (specified number of free bets) or a Free Amount (free bonus money).

For example, if the player has received 10x100 FUN, it means that s/he has an opportunity to make 10 free bets of 100 FUN each. In the case of Free Amount, the player receives bonus money (e.g., 1000 FUN) for betting. The player should activate bonuses to use them. If the player wants to make a bet with real money, s/he should deactivate the active bonus (Free Bet/Free Amount) and only then play with real money. If the bonus balance is less than the bet amount, an error about insufficient bonus balance is displayed.